

ST. CHARLES PREPARATORY

FEATURED OFF OF MY
HIGH SCHOOL'S WEBSITE
AS KEY ALUM

(HOMEPAGE AND INDIVIDUAL LINK)

- THIS IS CONSIDERED ONE OF THE TOP ACADEMIC HIGH SCHOOLS IN THE STATE OF OHIO -

www.stcharlesprep.org

JANUARY '24



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stcharlesprep.org



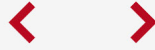
LOGIN



MENU

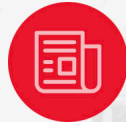
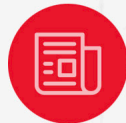
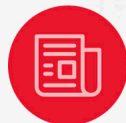


BUILDING
BETTER
MEN

LOGIN MENU  ST. CHARLES AT A GLANCE

100 Years of Tradition

Since its founding in 1923, St. Charles Preparatory School has nurtured the minds and hearts of scholars, priests, entrepreneurs, executives, artists, musicians, doctors, legal professionals, and community leaders.

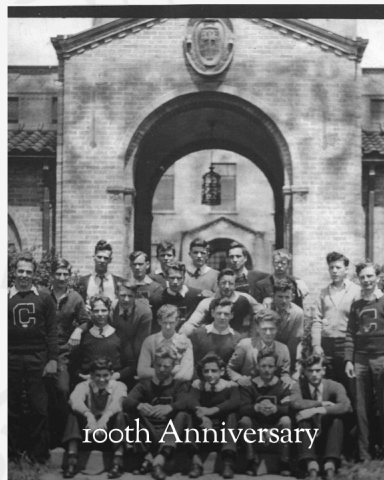
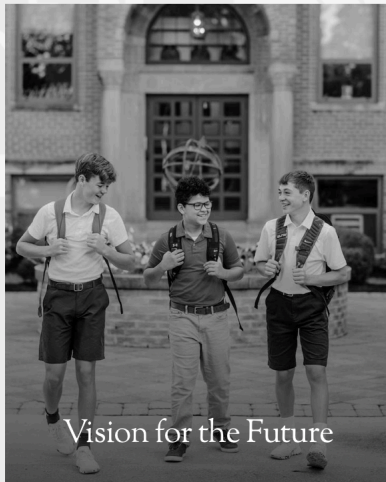
LEARN MORE **1923****Year Established****9-12****Grades Taught****579****Students Attending****80%****Faculty Hold Advanced Degrees****80%****Student Body is Catholic****68%****Students Receiving Financial Aid**

LOGIN MENU 

WE ARE ST. CHARLES

Building Better Men Since 1923

Saint Charles is an all-boys college preparatory Catholic high school of the Diocese of Columbus, Ohio, that instills in its graduates the importance of prayer, faith, service, character and hard work in an environment that values diversity, accountability and excellence and that creates an enduring tradition of brotherhood.



“

“We have been so blessed that all five of our sons have been here! I think that St Charles chose us, as when the boys were very young, we were asked if they were going to go to St. Charles? They have not only been given an outstanding education, but given an enormous opportunity to learn and live out what it really means to be their “brother’s keeper” in the world.”

”

- THE RIVERA FAMILY

LOGIN MENU 

STORIES & UPCOMING EVENTS

What's Happening at St. Charles



- Alumni Spotlight - Brent J. Zorich
- Championship-level friendship
- Winter Alumni January's Networking Happy Hour: "Building Your Personal Brand"
- Annual St. Charles Spaghetti Dinner - Sunday, February 4th
- Sean Moore '24 named one of 12 Columbus-area high school hockey players to watch this season.

VIEW MORE NEWS 

JAN 15

NO SCHOOL:
Martin Luther King,
Jr. Day

JAN 19

Late Arrival:
Faculty Meeting

JAN 19

Senior Retreat

JAN 24

Freshman Mass

10:40 AM

Location: Chapel

JAN 24

Freshmen Mass

10:40 AM

JAN 24

Charism Essay

6:00 PM - 7:00 PM

VIEW ALL EVENTS 

LOGIN MENU 

JAN 24 **Freshman Mass**
10:40 AM
Location: Chapel

JAN 24 **Freshmen Mass**
10:40 AM

JAN 24 **Charism Essay**
6:00 PM -7:00 PM

[VIEW ALL EVENTS](#) 

DISCOVER MORE AT ST. CHARLES



2010 E BROAD ST. | BEXLEY, OH 43209 | PHONE: (380) 209-2222 |     

St. Charles Preparatory School admits students of any race, color, national and ethnic origin to all the rights, privileges, programs, and activities made available to students at the school. It does not discriminate on the basis of race, color, national and ethnic origin in administration of its educational policies, admissions policies, scholarship and loan programs, and athletic and other school-administered programs.



Alumni Spotlight - Brent J. Zorich

1/10/2024

After graduating St. Charles in 1993, Brent studied industrial design at The Ohio State University, graduating as the design undergraduate class president, and did independent thesis work for Nike and Reebok. Once completed, he worked as an architectural designer for the two largest architecture firms in the world: Gensler and NBBJ. Due to his love of computers, he went back to graduate school and completed a master's in computer visualization at the Ohio State ACCAD program where computer graphics were invented in the 1960s. His thesis in school focused on automation of character technical direction in the programming language PYTHON. While in school, that was applied to a sponsored "Walking with Dinosaurs" type project that aired on the



Discovery Channel in prime time. In the creation of that special, his team worked with Steven Spielberg's paleontology team from *Jurassic Park*.

During his tenure at ACCAD as a student he was also in a twenty week DreamWorks Outreach Program being trained by computer graphics supervisors whose portfolios ranged from *Spider-Man 2*, to *Shark Tale*, to *Shrek*, to *Finding Nemo*, and *Madagascar*. Although working in film could have been an option, he chose to focus on video gaming. After graduation he went to Take Two Interactive and concentrated my efforts on award winning *NBA 2K Franchise* (working with the mocap data of Shaquille O'Neal). Then he moved on to EA SPORTS where he accomplished several big feats including *Superman Returns* as well as redesigning the rigging system on Electronic Arts top title, *Madden NFL 09*. He also helped with a few other titles at EA including *NCAA Football* and *Tiger Woods PGA Tour 09*. Around that time, in 2008, is when Lucasfilm called about coming on board. He couldn't turn down the opportunity. He left the United States and moved to Singapore where he was in film game convergence and plowing through all of the characters like Ahsoka Tano, Jango Fett, General Grievous, Anakin Skywalker, etc, optimizing techniques and figuring out ways to rebuild them more efficiently so the same digital character asset could work on both Xbox and in film thereby cutting costs, not needing two separate divisions to build two separate characters.

After the work he did, it was shown directly to George Lucas himself, and then was relocated to

San Francisco where I applied technical efforts to intellectual property including *Indiana Jones*, *Star Wars The Clone Wars*, *Star Wars The Force Unleashed*, and monthlies editing for *Harry Potter and the Half Blood Prince*. Brent was also an executive trainee and the Best Practices Review Committee of Lucasfilm (1 of 10 members). After doing that for a year or two, unfortunately both of his parent's health faded causing him to leave San Francisco to come home to be a caregiver. They are both in heaven now. Once back in Columbus, he formed a computer animation plugin company called BZP PRO with a few alums from Harvard that featured an auto rigger plugin that he authored that automates 80 hours of computer graphics rigging into about 15 minutes at the level of Industrial Light & Magic/ Lucasfilm, a previous employer. This technology has been featured in three worldwide magazines, cover included, and has been under acquisition review several times with three Fortune 500s carrying a price tag of about 20 million dollars. He is still, currently, working on the formula and to assist and has started taking remote class at Stanford University in linear algebra. While he was primarily working on this technology, he was doing freelance work for both Walt Disney Animation (T.O.T.S. and VAMPIRINA), as well as Sony Pictures on Marvel Intellectual Property (Drax the Destroyer in *Guardians of the Galaxy Vol 2*). Lastly, due to him also assisting Adobe with QA on Adobe Photoshop, he took the test drawings he had completed and placed them on his own apparel line called "Sketches of Brent Zorich." Both the apparel and the technology he is treating as cash cows that sell products via e-commerce with little to no maintenance. On the

apparel line, he was featured in The Wall Street Journal Market Watch and was even contacted by Michael Jackson's Public Relations about representing him after they saw how he had set everything up. He believes the goal would be, after one of these two ventures could be sold, would be to set up his own private equity investing in video game technology. Brent would do that in addition to still working in games. In 2021, Brent won an award at The Intercon Conference sponsored by Facebook and Amazon in Las Vegas where he was named one of the top 100 tech influencers worldwide. Really exciting! For those interested in seeing more, you can check out his portfolio at this following address:

brentzorich.com/brentZorichPortfolio.pdf

"St. Charles is an amazing school that provided me the discipline to stay focused, and stay strong, even when trying to run two companies while caregiving for two terminally ill parents. I'm hoping these cash cows get sold off. Thank you again for this opportunity to share my story."

BACK 

